

Science

Term 1

- Animals including humans

Term 2

- Forces

Computing

- Control, communication and programming.
- Research using iPads/computers.
- Using technology safely.
- Use simple algorithms.
- Microsoft Word.
- Power Point.
- Scratch animation.
- Kodu Gamelab

Design Technology

- Computer aided design.
- Using a range of materials and components.
- Evaluate work and ideas.
- Modroc constructions

Religious Education

- Special places.
- Davington Church – locality.
- Christmas story – importance within the Christian faith.

Languages

- Develop spoken and written understanding & broaden vocabulary in French.
- Accurate pronunciation and intonation.

Year 5 Terms 1 and 2 2017



Art and Design

- 3D models.
- Victorian art/artists
- Architects and designers in history.

Geography

- Human and physical geography within a local study of Faversham.
- Settlement and land use.
- Map work skills.

History

- A local study of the history of Faversham.
- Victorian Britain.

Music

- Explore rhythm, repetition and performance through the study of Samba music.
- Play and perform in ensemble using both voices and instruments.
- Improvise and compose.

PE

- Net games/invasion games
- Develop flexibility, strength, technique, control and balance within gymnastics and dance